

Wet Pads			
Type	Diameter (mm)	Height	Grit
Normal (N)	80	h2	#50-Bbuff
Normal (N)	100	h2	#50-Bbuff
Normal (N)	100	h2.5	#50-Bbuff
Normal (N)	100	h3	#50-Bbuff
Normal (N)	100	h4	#50-Bbuff
Normal (N)	125	h2	#50-Bbuff
Normal (N)	125	h4	#50-Bbuff
Normal (N)	150	h4	#50-Bbuff
(ZSP)	100	h2	#50-Bbuff
(HSP)	100	h2	#50-Bbuff
(XSP)	100	h2	#50-Bbuff
(MSP)	100	h3	#50-Bbuff
Column(COL)	100	h3	#50-Bbuff
Cuboid (CUB)	100	h3	#50-Bbuff
Cuboid (CUB)	150	h2.5	#50-Bbuff
Normal Type with Salver (NWS)	100	h4	#50-Bbuff
Normal Type with Salver (NWS)	125	h4	#50-Bbuff
Normal Type with Salver (NWS)	150	h4	#50-Bbuff
Arc (ARC)	80	h3	#50-Bbuff
Arc (ARC)	100	h3	#50-Bbuff

Dry Pads			
Type	Diameter (mm)	Height	Grit
Cuboid(CUB)	80	h1.1	#50-Bbuff
Cuboid(CUB)	100	h1.1	#50-Bbuff
Cuboid(CUB)	125	h1.1	#50-Bbuff
Hexagon(HEX)	100	h1.3	#50-Bbuff
Hexagon(HEX)	125	h1.3	#50-Bbuff